

Biographical Information

Kellogg S. Booth is a Professor of Computer Science and the former Director of the Media and Graphics Interdisciplinary Centre at the University of British Columbia. He has worked in the fields of computer graphics and human-computer interaction since 1968.

Prior to UBC, he was a faculty member in the Department of Computer Science at the University of Waterloo (1977-1990), and before that a staff member at Lawrence Livermore National Laboratory (1968-1976). Research interests include human-computer interaction, visualization, computer graphics, user interface design, and analysis of algorithms. He is involved in a number of interdisciplinary research projects at UBC and elsewhere.



- Professor of [Computer Science](#) at UBC
- Member of the [Imager](#) Laboratory for Graphics, Visualization, & Human-Computer Interaction at UBC
- Member of [ICICS](#) the Institute for Computing, Information & Cognitive Systems at UBC
- Director of [MAGIC](#) the Media and Graphics Interdisciplinary Centre at UBC (1990-2002)
- Fellow of [ASI](#) the British Columbia Advanced Systems Institute (1992-2004)